

# HIDEOUTS AND HOODLUMS HERO RECORD

Hero Name \_\_\_\_\_

Real Name \_\_\_\_\_

Class \_\_\_\_\_

Race \_\_\_\_\_

Strength \_\_\_\_\_ Saves \_\_\_\_\_

Intelligence \_\_\_\_\_ Missiles \_\_\_\_\_

Wisdom \_\_\_\_\_ Poison \_\_\_\_\_

Constitution \_\_\_\_\_ Plot \_\_\_\_\_

Dexterity \_\_\_\_\_ Science \_\_\_\_\_

Charisma \_\_\_\_\_ Spells \_\_\_\_\_

AC                    9        8        7        6

To Hit                \_\_\_\_\_

Alignment \_\_\_\_\_

Armor Class \_\_\_\_\_

Level/Title \_\_\_\_\_

Move \_\_\_\_\_

Experience Points: \_\_\_\_\_

Hit Points: \_\_\_\_\_

Money, on hand: \_\_\_\_\_

Money, available: \_\_\_\_\_

5        4        3        2        1

Equipment (& location)

Trophies (& location)

Special Abilities  
(racial, class-based)